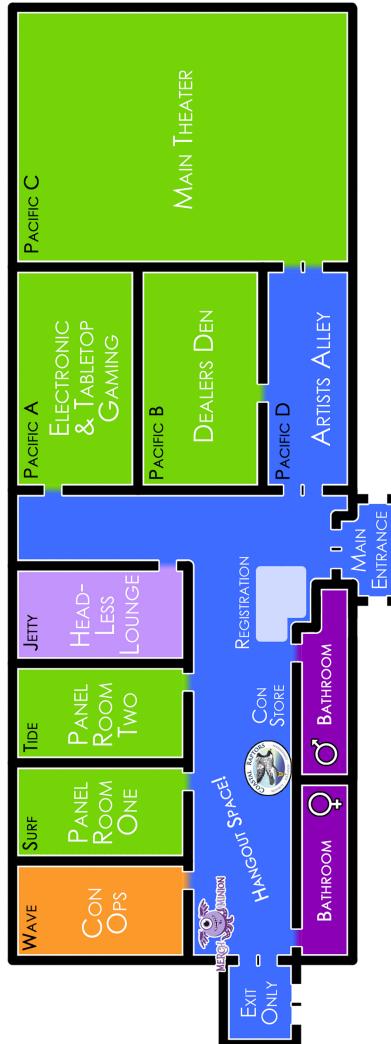


# CENTER MAPS





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### HEART OF AN ORCA, GRACE OF A CAT BY MARY E. LOWD

Jamie watched the roiling waves, searching for unicorns in the white spray. She sat on the golden sand of the freezing Oregon beach, clutching her favorite book, <u>The Last Unicorn</u>, to her chest. Her toes were red and numb from wading. The water was too cold for swimming.

Every summer, Jamie's parents brought her to the beach house, where there was nothing to do but read the same old books with yellowed pages, do the same old puzzles with missing pieces, and play the same weird, off-brand board games. But three blocks away, there was a stretch of gold and blue paradise, where every piece of driftwood was a magic wand lost by a fairy and every pebble was a royal gemstone.

After Jamie tired of collecting precious treasures into piles, she liked to sit on the sand, reading and dreaming. Today Jamie was so deep in her dreams that when she saw a black and white cat strolling down the beach toward her, she wasn't even surprised to hear the cat say, "I'm looking for a witch."

"I'm a witch," Jamie said, suddenly deciding. That was how one became a witch; she was sure of it.

The cat sat down beside her and licked a paw, carefully grooming the grains of sand out from between her paw pads. She was a very handsome cat, and she looked at Jamie appraisingly. "Do you know magic?"

"I can learn. Can you teach me?"

The cat's ears flicked. Her black and white patches made her look like she was wearing a tuxedo, terribly overdressed for the wild, windy beach. Finally, she said, "No, but I believe I am destined to be a witch's familiar. We can learn together."

Jamie named her new familiar Tuxedo, and they began work on their first magical spell: convincing Jamie's parents to take in a stray beach cat. However, that spell proved harder than some of the more arcane arts. Jamie and Tuxedo had better luck bending the shape of space-time with minor portals, allowing the cat to sneak into Jamie's attic bedroom at night, than bending her parent's will.

Jamie and Tuxedo spent every minute together for the rest of the summer, inventing magical spells. When Jamie's parents dragged her away at the end of the summer, they still refused to bring the seemingly stray cat home with them. The young girl cried herself to sleep every night for weeks, worrying that she would never see Tuxedo again. She even began to lose interest in learning magic.

Then one morning, as Jamie waited for the school bus, bleary and tired from her poor night of sleep, her eyes seemed to play tricks on her. A dinner plate-sized circle of space above the sidewalk began to sparkle and swirl. A portal appeared on the street corner, exactly like the ones Tuxedo had used to sneak into her bedroom at night. The cat had finally managed to stretch her portal magic far enough to reach Jamie!

The black and white cat jumped out of the portal and landed awkwardly on the pavement. But the cat recovered her composure quickly.

"Tuxedo!" Jamie cried.

"We have work to do," Tuxedo said, refusing to show any relief at seeing her friend again or reveal the slightest hint of affection.

"I have to go to school," Jamie said grumpily.

The cat shrugged. "No matter. I will wait."

Jamie spent the whole school day scrawling notes for spells in the margins of her worksheets. Her enthusiasm for magic had been completely renewed by the return of her familiar and friend. By the time she was reunited with Tuxedo in the afternoon, she had worked out a chant that caused the girl and cat to trade ears.

Tuxedo looked ridiculous with human ears, and she felt clumsy and half-deaf. But Jamie loved trying out pointy cat ears; her hearing had never been so sharp. She could hear insects crawling and the muffled snorts of a dog inside a house nearly a block away. Though, Jamie had to trade the ears back before dinner when her parents would have seen them.

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### HEART OF AN ORCA, GRACE OF A CAT BY MARY E. LOWD (CONTINUED)

Jamie giggled herself to sleep that night. The cat slept beside her pillow every night from then on, and the two of them whispered ideas for spells to each other late into the night, so late that sometimes Jamie couldn't tell if their conversations were dreams.

Eventually, Jamie wore her parents down and convinced them that a cat who followed them all the way home from the beach deserved to be taken in. Tuxedo was hers; even her parents had to see that.

By the time summer rolled around again, Tuxedo was part of the family and rode in the car, sitting on Jamie's lap for the long drive to the beach house. Together, they had worked out spells for minor works of teleportation, telekinesis, telepathic communication, and levitation. But Jamie's favorite spells were for transfiguration. She liked to transform herself into a cat and walk beside Tuxedo, a perfect matched pair.

When Jamie and Tuxedo returned to the beach, Jamie found the grainy sand irritating to her transformed cat paws, and she chanted a new spell, giving herself and Tuxedo tiny wings on their tails and paws. They chased each other over the dunes, bounding and bouncing, nearly flying, paws barely touching the golden sand.

Over the course of the summer, Jamie tweaked the forms they took when they were alone together -- she added blue swirls to their tuxedo coats to match the streak of blue her mother had let her dye into her hair; she stretched out their ears and narrowed their muzzles to match the pictures she'd seen of fennec foxes, her current favorite animal; and she strengthened their hind legs to let them jump higher, like bunnies.

Tuxedo complained that cats were already perfect. But Jamie was a very young witch, and the very young don't always know when to stop adding ruffles and sequins to perfection. She would grow out of it.

Until then, Tuxedo tolerated her games. She finally had a witch and could fulfill her destiny of being a witch's familiar. Anything else was quibbling.

On the last day of the summer, Jamie stared out at the waves again, wishing for unicorns. She had found magic -- her own magic -- but she felt like she was missing something.

"What are you looking for?" Tuxedo asked.

"I don't know," Jamie said. She flapped the tiny wings on the tip of her tail. "I read this book... and it made me believe there was magic in the ocean."

Tuxedo shivered. No matter how much Jamie transformed the cat's exterior shell, she was still a cat inside and shuddered at the idea of all the water in the ocean. Yet, her witch was sad. "You are magical. I am magical. Shall we... explore the ocean?"

"It's too cold," Jamie said.

"Not for everything."

Jamie thought about her favorite jigsaw puzzle back at the beach house -- it was a picture of an orca, swimming just below cerulean waves. The puzzle had been missing three pieces for years, but then Jamie had invented a conjuring spell and replaced them. The puzzle was perfect now.

Orcas looked like they were wearing tuxedos too. Their markings matched Tuxedo's. Jamie began chanting, and the heart in her breast -- and the one in Tuxedo's -- strengthened, beating with the rhythm of the waves.

Tuxedo smiled, her whiskers rising with the curl of her muzzle. Her witch had found a transformation she approved of: the water no longer looked frightening and cold to her. It looked inviting. Inside the breast of a cat beat the heart of an orca. All of Jamie's transformations had finally come together and made a creature that was perfect.

The orca heart had been the missing puzzle piece.

"Tomorrow, we have to go back home," Jamie said, "but today, let's explore."

### GALACTIC GARDEN BY MARY E. LOWD

Ariadella chose a cozy corner of the universe where the velvety blackness was thick with a rich, fizzy soup of hydrogen and helium. She settled into the lonely void and began gulping up the fizz, letting it process deep in her belly, until she had enough dark matter to begin spinning.

With her thousands of legs, Ariadella pulled silk from her spinnerets. The gravitational lines of silk brought tension, structure, and form to the swampy darkness. She spun from a central point outward, choosing a spiraling pattern as she went.

Ariadella had watched other, older galaxy-spinners work their webs before. She'd seen their erratic patterns -- artless and chaotic. She had better plans. At each vertex, she spat out a burning glob of plasma, and as her gravitational web lit up with the brilliant glow of millions upon millions of stars, the first spiral-armed galaxy was born.

Ariadella was proud of her web.

Other galaxy-spinners came to admire her innovative work, and she graciously granted them permission to imitate her beautiful spiraling pattern.

Then one eon, a galaxy-spinner visited Ariadella and instead of admiring her work, he guffawed and chortled, all the thousands of his many-jointed legs shaking with mirth.

"Why do you laugh?" she asked.

"Your web is so perfect," he said, "but empty. Do you think it's too perfect to spoil it with life?"

Ariadella had grown so content with her perfect web and her fame that had drawn the admiration of other galaxy-spinners that she had not ventured out into the universe in countless eons. "Life?" she asked.

The other galaxy-spinner brought her to his web and showed her -- around each star, he'd placed broken fragments of matter, little dust balls, and on the dust, complex carbon structures had bloomed, grown, spread. In some cases, the carbon structures built minuscule vessels to protect them from the soupy black vacuum of the universe and they hurled themselves across the gravitational lines of the galaxy-spinner's web.

The minuscule carbon structures were fascinating.

"Each one is different," he explained. "You have to design them properly to survive on the different worlds."

"Worlds... you mean, the tiny balls of dust?"

"Yes."

Ariadella returned to her own spiral-armed galaxy and began scattering broken bits of matter around all the stars, helter skelter, hoping some of them would grow the fascinating carbon structures.

Over time, with practice, Ariadella's skill grew, and she cultivated a complex garden of carbon structures. She watched them turn their specks of dust from dusty red-and-yellow to vibrant green-and-blue. Then they built their tiny vessels, hurled themselves to new specks of red dust, and turned those ones green too.

Ariadella was not satisfied with watching the carbon structures from a distance, and she built herself stronger and stronger magnifying lenses by warping the shape of space-time so she could see the carbon forms close up.

On the different worlds, there were scaly carbon structures with fins, and squishy ones with tentacles, and many-legged ones that made Ariadella think of herself and the other galaxy-spinners. But her favorites were the fuzzy ones.

Ariadella began tweaking the recipes of her worlds, pushing them towards developing tiny, fuzzy creatures to crawl all over their surfaces. She was not always a benevolent god. Sometimes, she decided she didn't like how a world was developing -- too much metal, too much concrete, spreading across the world like a disease -- and swept the specks of dust into the stars they orbited. Or she sprinkled smaller specks -- comets and asteroids -- on a world, altering its atmosphere and causing cataclysms until she was happier with the world's

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### GALACTIC GARDEN BY MARY E. LOWD CONTINUED

development. Tending and weeding her garden kept Ariadella occupied, but she felt a restlessness that spinning never seemed to soothe.

Finally she grew a perfect world. The creatures on its surface were fuzzy, fluffy, adorable. Their ears were large and triangular; their tails long and swishy. They swam along the ocean shores of their world and built castles just beyond the shorelines.

Ariadella watched the fuzzy creatures, totally entranced, as they transformed their speck of a world into a paradise. Civilization spread along the coastlines, but didn't overtake the wild green forests, as Ariadella had seen happen on so many of the other worlds in her galactic garden. This world did not become encased in metal, crisscrossed with blacktop. The fuzzy creatures never stopped returning to the waves, swimming, dancing, remembering freedom and fun.

Ariadella knew she wanted to join them. It was time to retire from gardening; she had warped the shape of the universe enough. And here in her galactic web, she'd finally found the perfect home.

So Ariadella drank deeply of the fizzy soup of hydrogen and helium that was the background matter of the universe, until her belly was filled to bursting. She drew gravitational silk from her spinnerets and began wrapping herself, binding her legs tightly against her body, ensconcing herself in a chrysalis that warped the dimensions around her and crushed her down, smaller and smaller, denser and denser, like a piece of coal becoming a diamond. Until finally all that was left of her was a minuscule comet, barely larger than a single one of the fuzzy creatures she adored so deeply. The comet fell through the galaxy on the course she'd planned, and inside of it, her body transformed.

Ariadella's chrysalis streaked across the sky of her favorite world: a brilliant, shining, falling star. It crashed into the waves. And on the inside, she slept.

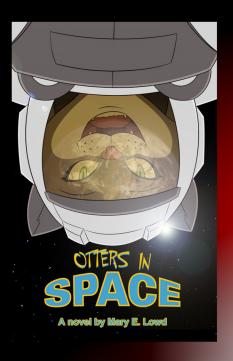
Ariadella had never slept before. Galaxy-spinners don't. But small, fuzzy mammals do. And inside her chrysalis, she dreamed.

She dreamed of being a multi-dimensional, thousand-legged spinner, spinning webs that more than filled the sky -- the webs were the sky. And she also dreamed of being a fox-like creature, fluffy, warm-blooded, with a heart that beat with the rhythm of ocean waves, frolicking in the salty spray beside the sea.

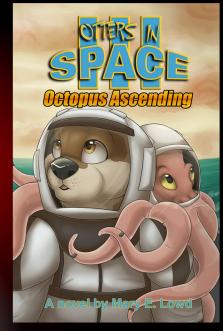
She awoke from her dream and clawed her way out of the sticky, slimy silk, wet with ocean water. As her chrysalis tore apart, Ariadella stretched out legs and arms that felt different, fewer. When her paw -- one of four, instead of thousands -- touched the cool, packed sand outside her chrysalis, a shiver ran through her body, fluffing out her fur and causing her tail to swish. She was an inhabitant now, no longer an architect.

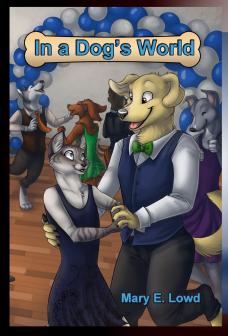
In the distance, Ariadella saw more fox-like creatures. They approached her cautiously, speaking a language she didn't know, full of yips and chuffs. Her ears flicked in response. She felt shy and confused. But one of the foxes with blue-and-black striped fur came up, touched a wet nose to hers, and then grabbed her paw. The fox squeezed her paw, and she squeezed back. Another fox came forward and put a paw on her shoulder.

Green eyes sparkled at her, and she saw herself reflected in them. And the million subtle shades of green, in lines and flecks, in this fox's eyes were more beautiful than an entire spiral galaxy.

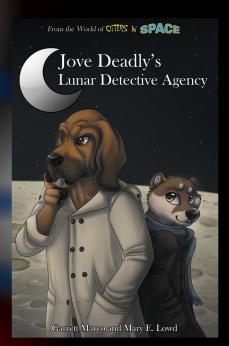


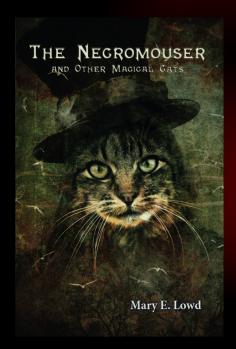




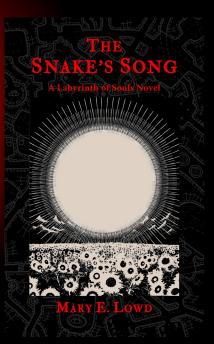


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### A WORD FROM THE CHAIRS

### FRITZY WOLF

SOMETIMES IT FEELS LIKE A DREAM, THAT WE FINALLY GOT THIS FAR. LAUNCHING FURVANA HAS BEEN MORE CHALLENGING AND REWARDING THAN I COULD POSSIBLY

ROBIN AND STARTED THIS PROJECT OVER 3 & 1/2 YEARS AGO. THERE'S SO MANY PEOPLE I WANT TO THANK, BUT I ONLY HAVE SO MUCH ROOM IN THIS CONBOOK. SO MOST IMPORTANTLY: THANK YOU! YOU'RE THE REASON I DO THIS. THIS COMMUNITY HAS GIVEN ME SO MUCH, SO MANY FRIENDS, SO MUCH LOVE, AND SO MANY UNFORGETTABLE EXPERIENCES. IT SEEMS ONLY FAIR THAT I TRY AND RETURN THE FAVOR.

HAVE IMAGINED WHEN A SMALL GROUP OF US MET AT A RED

AS YOU'RE ENJOYING FURVANA THIS WEEKEND, OR IF YOU'RE READING THIS MESSAGE LATER A THOUSAND MILES AWAY, TAKE A MOMENT TO REFLECT ON WHY YOU JOINED THIS COMMUNITY. I JOINED BECAUSE WHEN I WAS YOUNG, I WAS LOST, AS SO MANY PEOPLE IN THIS DIFFICULT WORLD OFTEN ARE. I WANTED A PLACE TO BELONG (AND ALSO

BECAUSE HAVING A FLUFFY BUTT AND PAWS IS PRETTY AWESOME.) YOU BELONG HERE, IN THIS COMMUNITY, WITH YOUR FRIENDS. PROTECT THEM, RESPECT THEM, HELP THEM GROW!

THANKS AGAIN FOR BEING A PART OF FURVANA'S VERY FIRST YEAR, HOPEFULLY WITH MANY MORE TO COME. HAVE A GREAT TIME AND ENJOY YOURSELVES RESPONSIBLY. THIS IS YOUR CONVENTION!

### METAL FOX

THANK YOU EVERYONE FOR ATTENDING OUR EVENT! OUR TEAM HAS SPENT OVER 3
YEARS IN PUTTING TOGETHER A NEW CONVENTION GROUP FROM SCRATCH! WE
HAD A VISION TO TAKE ADVANTAGE OF STARTING FROM

SCRATCH AND USE IT TO REWRITE HOW A CONVENTION SHOULD BE PLANNED FOR AND BROUGHT TO LIFE.

THE EVENT YOU ARE ATTENDING IS THE RESULT FROM THAT VISION. DURING THAT DEVELOPMENT TIME WE HAVE ALSO HELPED OTHER EVENTS AND MANY EVENTS HAVE ALSO HELPED US. AND NOW FURVANA HAS GROWN IN SIZE TO HAVE A CONVENTION OF OUR OWN!

IF YOU ARE A PART OF THOSE EFFORTS, THANK YOU FOR HELPING THIS BE MORE THAN JUST A FANDOM, BUT A COMMUNITY OF EVENT PLANNERS TO BE PROUD OF! WE ARE THANKFUL TO THE VENUES IN THE CITY OF OCEAN SHORES FOR WELCOMING OUR EVENT! THE LOCATION IS PERFECT WITH SO MUCH TO DO TO MAKE THE TRIP AS MEMORABLE AS POSSIBLE

WITH GO-KARTS, MINI-GOLF, BOWLING, BEACHES, KITE FLYING, ARCADES AND MORE!

WELCOME TO THE BEACH, HAVE LOTS OF FUN AND ENJOY THE EVENT!

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### GUESTS OF HONOR

### ALKALI BISMUTH

ALKALI BISMUTH IS COMING TO FURVANA ALL THE WAY FROM THE DISTANT WILDERNESS OF THE MIDWEST US, TOTING ALONG HIS TRADEMARK TOP HAT AND SO MUCH CHARISMA YOU'LL BE ASKING YOURSELF "HOW DID HE FIT ALL THAT CHARISMA IN THERE?!?"

ALKALI IS CO-HOST OF "THE DRAGGET SHOW", A YOUTUBE SHOW AND PODCAST ALONGSIDE HIS DRAGON XANDER THE BLUE. He'S ALSO THE STAR OF "WHO'S LION IS IT ANYWAY?", THE POPULAR FURRY VERSION OF IMPROV AT ITS FINEST, AND CHAIRMAN OF FUR SQUARED, A CONVENTION IN BROOKFIELD, WI RUNNING SINCE 2014. WE WARMLY WELCOME ALKALI TO THE PACIFIC NORTHWEST COAST AND ARE VERY PROUD TO HAVE HIM AS ONE OF OUR INAUGURAL

### MARY E. LOWD

GUESTS OF HONOR.

MARY E. LOWD IS A SCIENCE-FICTION AND FURRY WRITER IN OREGON. SHE'S HAD MORE THAN ONE HUNDRED SHORT STORIES PUBLISHED, INCLUDING MORE THAN TWENTY IN DAILY SCIENCE FICTION AND THREE IN ANALOG: SCIENCE FICTION AND FACT.

HER NOVELS INCLUDE THE OTTERS IN SPACE TRILOGY, IN A DOG'S WORLD, AND THE SNAKE'S SONG: A LABYRINTH OF SOULS NOVEL. HER FICTION HAS WON AN URSA MAJOR AWARD AND TWO CÓYOTL AWARDS. SHE'S BEEN EDITING FURPLANET'S ANTHOLOGY SERIES, ROAR, SINCE 2015, AND SHE FOUNDED THE FURRY E-ZINE ZOOSCAPE IN 2018. SHE'S ALSO BEEN THE CHAIR OF THE CÓYOTL AWARDS SINCE 2012.

### Mossfox

Moss has been drawing since she could hold a crayon, scribbling fantastic creatures from her imagination from an early age. She first made a mark in the Gargoyles fandom as an active member in the chats and as an assistant moderator in the Monthly Gargoyle art contests.

She has been an active member of the furry community since 2000 and made the jump to professional art in 2012, making commissions and conventions her full-time job. Moss' work can be easily spotted on FA, Twitter, Patreon, and other furry and non-furry galleries.

Moss is a recent Pacific Northwest transplant, moving to central Washington to escape the bitter Midwest winters. She prefers to hermit herself in her studio cave and toil the days away.

### XANDER THE BLUE

"Rawr! Rawrawrawr, Rawr Rawr, Rawrawrawrawrawrawrawr, Rawrawr? Rawr! Rawrawrawr, Rawr Rawr."

TRANSLATION: "Hello! My name is Xander. I'm a dragon that is blue." We're very proud to have Xander the Blue also joining us all the way from the Midwest! Xander is co-host of The Dragget Show, a very blue fursuiter,

AND A STAND-UP COMEDIAN WITH THREE HEADED MONSTER. HE CAN OFTEN BE FOUND PERFORMING STAND-UP AT CHICAGO OPEN MICS!

Xander also served as Art Director of Fur Squared, has worked as a 3D animator in the game industry for 15 years, and now makes his own software! He enjoys prowrestling, politics, videogames, podcasts, and many other ridiculous things! If you see him, say hi! Blue dragons do not bite, but they do breathe lightning.

### SPECIAL THANKS

THANK YOU TO ALL OUR VALUED ATTENDEES, SPONSORS, AND PATRONS FOR YOUR VALUABLE SUPPORT! YOU MAKE FURVANA POSSIBLE AND WE LOVE YOU ALL!!

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# DEME MONSTER

**ILLUSTRATION & GRAPHIC DESIGN** 

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SEE DEME MONSTER IN FURVANA 2019 DEALER'S DEN

### STAFF

THANK YOU TO OUR STAFF MEMBERS WHOSE COUNTLESS HOURS OF HARD WORK AND SLEEPLESS NIGHTS HAS MADE FURVANA THE EVENT IT IS. WE WOULDN'T BE HERE WITHOUT YOU!

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TERK WOLF

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STAGE HAND: QUINN

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REGISTRATION STAFF: MALIK

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### PANEL DESCRIPTIONS: GENERAL PROGRAMMING

Index No.	Panel Name	Host	Description		
NO.					
G01	Opening Ceremonies	Fritzy/Metal	Welcome to the very first Furvana!! Join us at Opening Ceremonies as we kick off this event, introduce our special guests, and tell you all about the awesome stuff happening all weekend long!		
G02	Friday Night Dance	Terk Wolf	Check us out for more details		
G03	Patron Dinner	Kiba	A special dinner for our Guests of Honor and Furvana attendees with Patron level memberships.		
G04	Saturday Night Dance	Terk Wolf Check us out for more details			
G05	Closing Ceremonies	FetchNW	All good things must come to an end, but we can sure end it with a blast! Join us out on the beach at our special outdoor stage with the help of our friends at FetchNW, for a closing ceremonies and bonfire that leads right into the Sunday Night dance. Be sure to stick around for sunset!		
G06	Sunday Night Beach Dance & Bonfire	FetchNW	Check us out for more details		
G07	Scritch n' Hiss	Furvana Co-Chairs & Execs	Come give us your feedback! What did you like, what did you not like, what can we do better next year?		
G08	So This is your First Furcon?	Alkali Bismuth & Tigress Serena	Is this your first time at a fur con? Well come on in and learn the Do's and Don'ts, from dealing with fursuits to the 6-2-1 rule. A great way to start your convention and learn the best way to have a good time!		
G09	The Dragget Show LIVE	Alkali Bismuth & Xander the Blue	Join Xander the Dragon, Alkali the Ferret, and a special guest or 2. These guys record a podcast live at Furvana! Come watch as they talk about anything and everything and nothing.		
G10	Yoga with a Tail	Anjel Kitty	Join us for some light, easy yoga and meditation to integrate and relax from the rush of con activity. Please bring a towel or your own mat.		
G11	Starfleet International - U.S.S. Dragonfly	Gene & James	con activity. Please bring a towel or your own mat.  Come visit the U.S.S. Dragonfly. At already 22+ members strong, this furry, LGBT+ and family friendly fictional ship is an opportunity for all furs to get fictional Star Trek careers and also get invited to some very fun hangouts. Also, come find out about Star Fleet International, for cool benefits like their real world scholarships!		
G12	Parents of Furries		A Q&A for parents wondering what all this furry stuff is, and a place to discuss the furry fandom with other furry moms and dads!		
G13	Bad Movie Night	Wilford B. Wolf	Do you like bad movies? Do you enjoy Mystery Science Theater 3000/Rifftrax/Cinematic Titanic? Come join us for some fun!		
G14	Damon Point Treasure Hunting	Caly Bird	Come take a rock hounding trip out to Damon Point at the southern tip of Ocean Shores to hunt for agates, jasper, and petrified wood. The panel includes a safety briefing, show-n-tell of the items to hunt for, beach combing tips, and a brief history of the area's geology before heading out to the point to hunt for treasures. Meet in the lobby at 3:00 PM for carpooling.  Note: it's a two mile hike to the end of the point across loose sand; make sure to bring plenty of water, wear study shoes (preferably with ankle support), and don't forget a bucket or bag for your finds!		
G15	Feral Furs Meet	Tundra Husky	Calling all ferals, quads, and non-anthros, come hang out and meet other feral fuzzies!  Anthro friends welcome too.		
G16	Nerf War	Loki & Aphinity	Come have a blast, and blast your friends with Nerf guns! Bad aim? Then have fun playing dead!		
G17	Call Out / Call In	Tomae Satpotov	A frank, open, and safe conversation regarding the use of social pressure to modify behavior of our peers in public space.		
G18	Mama Kae's Storytime	Kae Cyphet	Feeling stressed? Come try out a relaxation panel, where you just might make a friend.  Bring a pillow and blanket if you can!		
G19	Midnight Howl	The Moon	Just go outside and howl at the moon!		
G20	Furbowl!	Puget Sound Furs	Head on over to the Ocean Shores Bowl across the street from the convention center to hit the lanes with your friends at Puget Sound Furs!		



### PANEL DESCRIPTIONS: ART TRACK

Index No.	Panel Name	Host	Description
A01	Setting up an Attractive Dealer's Table	Moss Fox	A panel about tips and best practices for creating a Dealers' Den table setup that will catch attendee's attention and drive business to your table.
A02	Getting Into Enamel Pins	Pinsignia	A panel to teach pin lovers where to look for pin manufacturing, learn about pin grades, pin types, and more!
A03	Pin Trading	Pinsignia, MossFox	Do you make pins, keychains, stickers or other small merch items? Come join us to trade and barter you wares with other makers and collectors!
A04	Sandcastle Competition	Tigress Serena & Nissou	ome one, come all to the beach for our first ever Sandcastle Competition! Our special guest, Nissou, is a professional sand sculptor who will offer a quick intro to the art followed by a friendly competition to win the Golden Bucket Award!
A05	Introduction to 2D Animation	ShawnTheGirl	A crash course on the principals of animation and resources to start making your own animated shorts, followed by a Q&A.
A06	Furloid Holographic Demo	Rayshugga Kimato	A display of holographic technology, and discussion on the future of holographics in and around the furry fandom.
A07	Coloring Therapy	Tigress Serena	Come and just simply color! Let the stress melt away!

### PANEL DESCRIPTIONS: FURSUIT TRACK

Index	Panel Name	Host	Description
No.			
F01	Beach Fursuit Photo		Come get together for a big group fursuit photo out on the beach!
F02	Indoor Fursuit Photo		For those who don't want to get their paws sandy, join us for a big group fursuit photo in the main theater!
F03	Ear Making	Carma & Luna	Come and learn some basics from fursuit makers! Attendees get to come in, learn to make a pair of ears for themselves and take it home!
F04	Tail Making	Carma & Luna	Come and learn some basics from fursuit makers! Attendees get to come in, learn to make a tail for themselves and take it home!
F05	Beginner Fursuit Appreciation	Anjel Kitty	Bring the first fursuit you ever made! A great opportunity for makers to show off how much they've improved, and for new fursuit makers to get tips to learn and grow! No fursuit is too amateur!

### PANEL DESCRIPTIONS: MUSIC TRACK

Index No.	Panel Name	Host	Description
M01	Drum Circle	Anjel Kitty, Triad Fox	Bring a drum, shaker, rattle or just your self for a howling good time! Starting indoors and moving out to a drum circle on the beach!
M02	A Concert by Daniel Lowd	Daniel Lowd	Daniel Lowd will perform a selection of his fun, funny, and furry songs, some with lyrics written by the Guest of Honor Mary E. Lowd.
M03	Fureoke	ShawnTheGirl	It's like Kareoke, but furrier!





### PANEL DESCRIPTIONS: CHARITY TRACK

Index	Panel Name	Host	Description
No.			
C01	Coastal Raptors	Dan Varland, Coastal Raptors	Dan will present on his 24 years of raptor banding research on the Washington coast, during which he and a host of volunteers have captured and banded more than 300 raptors of eight species, including 255 Peregrine Falcons and 35 Bald Eagles. Once in hand, in addition to banding, blood and feather samples are taken to assess contaminant levels and disease exposure. There have been more than 1,000 resightings of the marked birds, from Seward, Alaska south to the Salton Sea in California. Dan will share how and why birds are banded, how to report a banded bird, findings from the research, and the value of banding to research and conservation.
C02	Getting to Know the Raptors	Dan Varland, Coastal Raptors	Dan will share beautiful photos and tips on how to identify various species of falcon, hawk, eagle and vulture native to the Pacific Northwest. He will also cover the habits and habitats of these marvelous representatives of the bird world. So if you've ever wondered what type of big bird you saw soaring overhead, peering into a field from a power line, or chasing after the small birds at your feeder, this is your chance to find out!
C03	Charity Silent Auction	Kitsuntaur	Place bids on items in our charity auction. The first portion is held as a silent auction. Items that do not sell in the silent auction will go to a live auction. 100% of all proceeds donated to Coastal Raptors 501(c)3.
C04	Charity Live Auction	Kitsuntaur	Any items that received too many bids, or items that did not sell in the silent auction will go to the Live auction. 100% of all proceeds donated to Coastal Raptors 501(c)3.

### PANEL DESCRIPTIONS: WRITING TRACK

Index	Panel Name	Host	Description		
No.					
W01	A Reading by Mary E. Lowd	Mary E. Lowd	Come listen to prolific science-fiction and furry author, Mary E. Lowd, read selections from her upcoming and rare works.		
W02	Flash Fiction Workshop	Mary E. Lowd	Come learn about writing flash fiction and have time to write a piece of your own! We'll provide plastic animals and roll-ups as inspiration, talk a little about what makes flash fiction work, and then everybody writes.		
W03	Furry Writers' Guild Meet & Greet	Mary E. Lowd	If you're interested in writing, come meet other writers and learn about the resources provided by the Furry Writers' Guild.		
W04	Furry Writers' Guild Reading	Mary E. Lowd	Members of the Furry Writers' Guild will read pieces of their fiction for your enjoyment.		
W05	Furry as a Genre	Mary E. Lowd, Ian Madison Keller, and FuzzWolf	What makes a story furry? Why are furry stories so great? Listen to writers, editors, and publishers of furry fiction discuss everything from the joy of reading furry fiction to the craft and business of writing it.		



### PANEL DESCRIPTIONS: PERFORMANCE TRACK

Index No.	Panel Name	Host	Description
P01	Adult Open Mic	Alkali Bismuth	An open mic where you can be as raunchy as you want to! (You don't have to, but you can!) Come speak, sing, play, and perform until they kick us out!
P02	Who's Lion is it Anyway?	Alkali Bismuth	Based off the popular TV show "Whose Line is it Anyway," this is everyone's chance to get up on stage and improvise with their fellow furs! A completely interactive panel, Whose Lion will feature such games as: Questions Only, Who's Line, Party Quirks, and even World's Worst. Hosted by Alkali, this panel is sure to be a good time for all; so come on out, get up on stage, and show everyone how quick your wit is. Panel is 18+, and may not be suitable for minors. People with a heart condition should not have a heart attack during this panel as we will think you are acting. Panel has been known to cause uproarious laughter, fits of giggling, and diarrhea. See you there!
P03	Improv Comedy Basics & Open Mic	Alkali Bismuth & Printer	Have a stand-up routine you want to try out? Want to tell us a story you think will give us a chuckle? Come try it out at the Comedy Open Mic! A friendly atmosphere were all are encouraged to try! After your act, be ready to receive some helpful, good-natured critiques from the panel hosts.
P04	Orion's Furry Quiplash!	Orion Navattan	What is Quiplash? It's like an electronic version of Cards Against Humanity: a party game with no right or wrong answers and an attitude of "anything goes;" in other words, perfect for furries. Just bring your phones and sense of humor, and come have fun!
P05	Dance Competition Pre- Lims	Phor Dingo	Check us out for more details
P06	Dance Competition Finals	Phor Dingo	Check us out for more details
P07	Drawful 2 & Tee K.O.	Printer	Participate in a couple of lovely sessions of radical Jackbox drawing games! Each guest will be given a stylus for easier doodling on their touch-based device of choice.

### PANEL DESCRIPTIONS: ELECTRONIC GAMING TOURNAMENTS

Index No.	Panel Name	Host	Description
E01	Call of Duty 9000	Wake	Which Call of Duty is it? Who knows! Each match's game will be decided at random, you may be playing Modern Warfare, Black Ops 3, or whatever other Call of Duty games I have, I've lost count. 1v1, Deathmatch, Best 2 out of 3, Double Elimination
E02	Halo: Master Chief Collection	Wake	Put on your rose tinted nostalgia glasses and fight against your friends in Halo: CE, Halo 2, Halo 3, Halo 3: ODST, and Halo 4! Games will be decided at random. 1v1, Deathmatch, Best 2 out of 3, Double Elimination.
E03	Katamari Damacy	Wake	Roll up your friends into an ever growing ball in an effort to please your King! A bit of an odd tournament, each player will compete on each map to see who can get the biggest Katamari in each level. Whoever has more wins with large Katamaris will win. Ties will result in a Tie Breaker match.
E04	Lethal League	Wake	Ever wondered how a fighting game without actual fighting would play out? Come find out in this ball-smacking, Jet Set Radio inspired fighting game! Best 2 out of 3, double elimination!
E05	Mario Kart 8 Deluxe	Wake	Destroy friendships by racing your friends and throwing blue shells in this hectic game of go-karting! 1v1, 150cc, best 2 out of 3, double elimination!
E06	Super Smash Bros Ultimate	Wake	It's legally required to have one of these at any convention ever! Git gud and settle grudges playing as your favorite character from Nintendo's history! Even play in fursuit if you're good enough! 3 Stock, 7 Minutes, No Items, Best 2 out of 3, Standard Stage Ban List, Double Elimination.



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TIPS, TRICKS, & HELPFULL STUFF

Take care of yourself at Furvana by remembering to follow the 6-2-1 rule!



2 MEALS PER DAY

AND NO CANDY+SODA DOES

NOT COUNT AS A MEAL

SHOWER PER DAY

PLEASE DON'T IGNORE

THIS ONE



COSTUMES ARE NOT CONSENT!

REMEMBER TO ALWAYS ASK BEFORE YOU TOUCH OR HUG A FURSUITER!

WHEN IN A SUIT, IT IS DIFFICULT TO SEE AND HEAR!

BE SURE YOU HAVE THE ATTENTION OF THE PERSON IN THE THE SUIT BEFORE INTERACTING.

DO NOT LIFT SUITERS, OR TUG ON TAILS, EARS, AND TENTACLES!

KEEP THE CONVENTION SAFE FOR EVERYONE!

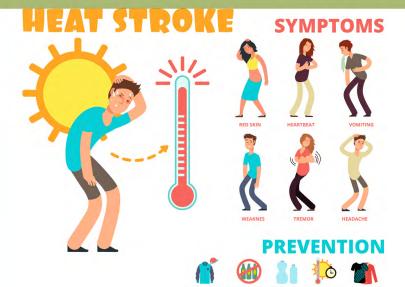


### HOTEL CONDUCT

MAINTAINING A POSITIVE RELATIONSHIP WITH OUT VENUES AND HOTELS IS A RESPONSIBILITY OF EVERY ATTENDEE.

REPRESENT THE BEST OF THE FANDOM, AND REMEMBER THESE SIMPLE RULES WHEN STAYING AT YOUR HOTEL.

- KEEP YOUR VOLUME LEVEL REASONABLE, AND PLEASE DO NOT RUN DOWN THE HALLS.
- Do not bring any food or glassware into pool areas.
- Do not overload elevators, and give elevator priority to disabled attendees or those in fursuits.
- Do not tamper with safety equipment, including smoke detectors and fire extinguishers.
- REMEMBER TO TIP HOUSEKEEPING!



### **FURSUITS CAN GET HOT!!**

SUITERS & HANDLERS KNOW THE SIGNS!
STAY HYDRATED, & ASK FOR HELP IF YOU NEED IT!

### SYMPTOMS OF HEAT EXHAUSTION

CLAMMY SKIN, DIZZINESS, HEADACHE, MUSCLE CRAMPS, EXTEME
THIRST, EXCESSIVE SWEATING (HYPERHIDROSIS), DEHYRATION
FAINTING, NAUSEA, VOMITING, WEAKNESS, DECREASED URINE OUTPUT

### SYMPTOMS OF HEAT STROKE

BODY TEMPERATURE OF 104°F OR HIGHER, ALTERED MENTAL STATE IRRITABILITY, DISORIENTATION, DELIRIUM, ALTERED BEHAVIOR SUCH AS SLURRED SPEECH, STAGGERING, SEIZURES, COMA, ALTERATIONIN SWEATING LEADING TO DRY SKIN, HEADACHE, DIZZINESS/LIGHTHEADED NAUSEA AND/OR VOMITING, FLUSHED/RED SKIN, RAPID BREATHING & HEARTBEAT, MUSCLE WEAKNESS/CRAMPS



# Sunrise and Sunset Times Sunrise - 7:10 AM Sunset - 7:00 PM

### BEACH SAFETY

FURVANA IS LOCATED A VERY SHORT WALK FROM THE COAST OF THE BEAUTIFUL PACIFIC OCEAN, AND ALTHOUGH THERE IS PLENTY OF FUN TO BE HAD ON THE BEACH, THE OCEAN CAN BE EXTREMELY DANGEROUS IF YOU DO NOT RESPECT THE POWER OF THE WAVES.

TO ENSURE A FUN AND SAFE TIME

IS HAD BY ALL, PLEASE FOLLOW THESE GUIDELINES WHENEVER YOU'RE ON THE BEACH:

### LOGS ARE NOT YOUR FRIENDS!

ALWAYS STAY CLEAR OF DRIFTWOOD LOGS AND NEVER PLAY ON OR AROUND THEM. LOGS ARE ON THE BEACH BECAUSE THEY WERE PICKED UP AND CARRIED BY WAVES; THEY ARE UNSTABLE AND CAN EASILY ROLL OVER ON YOU.

### KNEE DEEP!

IF YOU DO WALK INTO THE WATER, MAKE SURE YOU DON'T GO IN TO WATER PAST YOUR KNEES TO HELP ENSURE YOUR SAFETY AND HELP PREVENT YOU FROM BEING SWEPT AWAY BY A RIP CURRENT.

### BRING A BUDDY!

DO NOT GO OUT CLOSE TO OR INTO THE WATER BY YOURSELF. THAT WAY, IF YOU DO GET INTO TROUBLE, THERE WILL ALWAYS BE SOMEONE TO CALL FOR HELP.

### DON'T TURN YOUR BACK ON THE OCEAN!

When in the water, sneaker waves can come out of nowhere and knock you off your feet. Always keep one eye on the incoming waves when in the water or close to the water's edge.

### WEAR A WETSUIT!

THE WATER OF THE PACIFIC OCEAN CAN BE VERY COLD, ESPECIALLY IN SEPTEMBER! WEARING A WETSUIT WILL HELP KEEP YOUR BODY TEMPERATURE REGULATED AND DECREASE THE RISK OF HYPOTHERMIA.

### CARS ON THE BEACH

The beach is classified as a state highway, so pedestrians should watch out for moving vehicles at all times and vehicles should drive slowly and be very mindful of pedestrians. Driving on the packed sand of the beach is permitted, but you should always stay very clear of the ocean water. It is very easy for a heavy vehicle to become entrapped in the wet sand, and the high salt content of ocean water can do damage to a vehicle. Traction tires are strongly advised.

### ALCOHOL

ALCOHOL IS PERMITTED ON THE BEACH, BUT YOU MUST NOT BE IN A VEHICLE IF YOU ARE DRINKING.

### LEAVE ONLY PAWPRINTS, TAKE ONLY MEMORIES!

PLEASE CLEAN UP AFTER YOURSELF. REMEMBER THAT THE BEACH IS CONNECTED TO THE HABITATS OF THE SURROUNDING WILDLIFE.

ART BY:
TOP ROW & BOTTOM LEFT:
ANGEL KITTY

DRAWING DOWN THE MOON: TRIAD FOX











### SEA SIDE, SEA SIDE BY TIGERLILY

HERE WE ARE AGAIN MY DEAR, YOU AND I

THE PLACE OF THINGS UNBOUND, ONLY OBEYING A TURNING TIDE

WE'RE FAR AWAY FROM DISTANT TROUBLES DEAR, AND IT'S JUST YOU AND ME

AND THE CRASHING WAVES AND CALLING GULLS AND MUSIC OF THE SEA

SEA SIDE, SEA SIDE, A HAVEN FOR LIFE AND US

SEA SIDE, SEA SIDE, AWAY FROM STRESS YET FULL OF TRUST

DO YOU HEAR THE HORNS OF SHIPS, GOING OUT TO SEA?

DO YOU FEEL THE COOL MIST, FLOWING LIKE SPIRITS EVER FREE?

CLIMB THE ROCKY LEDGES, KING AND QUEEN ARE WE

HERE WE ARE AGAIN MY DEAR, YOU AND I AND THE SEA



DIGITAL ARTWORK BY JATIZAR



- Murphy's Candy & Ice Cream MARTIN BRUNI LIQUOR SUBWAY
- McDonalds
- 13 ELK HEAD TAP ROOM LINDA'S BAKERY & CAFE LAS MARACAS
- 1 DOUBLE BARREL BBQ & GRUB PEPPERMINT PARLOR ICE CREAM
- 05 MOBY DICK SEAFOOD
- Of Thian's Thai Fusion
- 7 Los IV HERMANOS MIKE'S SEAFOOD

- 18 HOME PORT **OCEAN BEACH ROASTERS**
- 19 LUCKY DRAGON CHINESE THE LIGHTHOUSE
- GALWAY BAY IRISH PUB SURELY SWEET ICE CREAM
- PORTHOLE PUB & GRILL
- 12 VIET HOAH
  - 13 PIRATES COVE PUB & GRILL
- 4 RED GENIE PIZZA
- 15 OCEAN POURS TAP ROOM
- A SHILO INN RESTAURANT

- 16 SEA BREEZE BBQ HUT SHORE SHACK BURGERS **UMI Sushi**
- 7 BENNETT'S FISH SHACK
- 8 BEACH TREASURES COFFEE
- 19 SUNNY BEACH CAFE
- 20 DUGAN'S PIZZA
- 2 KOOKAMUNGA'S COFFEE **OUR PLACE DINER**
- OCEAN SHORES IGA GROCERY
- 23 ALEC'S BY THE SEA
- MARIAH'S RESTAURANT



- 24 ELECTRIC BEACH BIKE RENTALS
- 27 PLAYTIME FAMILY FUN ARCADE 30 OCEAN SHORES BOWL

- 25 PACIFIC PARADISE ARCADE MINIGOLF & BUMPER BOATS
- 28 SHARKY'S

31 OCEAN SHORES CINEMA

- 26 BOARDWALK SHOPS
- 79 HAVE A HEART RECREATIONAL CANNABIS
- 32 THE GALLERY OF OCEAN SHORES



A SHILO INN

- THE CANTERBURY INN
- THE SANDS RESORT

- MORNING GLORY
- THE POLYNESIAN RESOIRT
- COMFORT INN & SUITES

- **OCEAN SHORES RESORT**
- G OCEAN SHORES INN & SUITES
- QUINAULT SWEET GRASS HOTEL

THE GREY GULL

**QUALITY INN** 

JUDITH ANN INN



NO ONE HAS EVER BECOME POOR BY GIVING, AND WHEN IT COMES TO CARING FOR ANIMALS AND THE ENVIRONMENT FURRIES CAN DO A LOT OF GIVING! FURVANA IS VERY HAPPY TO BE WORKING WITH COASTAL RAPTORS

COASTAL RAPTORS IS AN ORGANIZATION
DEDICATED TO PROVIDING RESEARCH AND
EDUCATION PROGRAMS LEADING TO BETTER
UNDERSTANDING AND CONSERVATION OF RAPTORS
IN COASTAL ENVIRONMENTS.

FOR THIS YEAR'S EVENT!

ACTIVE SINCE 1995 AND WITH A 501(C)(3) NON-PROFIT STATUS SINCE 2009.

RAPTORS

BIRDS AND RAPTORS FACE MANY RISKS ALONG OUR COASTLINES, INCLUDING EXPOSURE TO CONTAMINANTS, DISEASE, WIND TURBINES, OIL SPILLS, SEVERE STORMS, AND HUMAN DISTURBANCES. COASTAL RAPTORS IS CONCERNED ABOUT THE LONG-TERM HEALTH AND VIABILITY OF THESE RAPTORS AND DEDICATES SERIOUS STUDY TO THESE ANIMALS AND THEIR VULNERABILITIES. THEY SEEK TO PROVIDE INFORMATION TO BOTH THE GENERAL PUBLIC, AND SCIENTISTS, LAND MANAGERS, AND POLICY MAKERS THAT MAY HAVE AN IMPACT ON RAPTORS AND THEIR COASTAL ENVIRONMENTS.

### RESEARCH

THE COASTAL RAPTORS CHARITY DOCUMENTS RAPTORS' USE OF WASHINGTON'S COASTAL BEACHES THROUGH VEHICLE SURVEYS. SINCE 1995, THEY HAVE COMPLETED MORE THAN 1,000 OF THESE SURVEYS. THIS EFFORT INCLUDES CAPTURING RAPTORS FOR BANDING AND TISSUE SAMPLING THAT TESTS FOR CONTAMINANTS AND DISEASE. THEY ATTEMPT TO RE-CAPTURE BANDED BIRDS ONCE EACH YEAR FOR ADDITIONAL TISSUE SAMPLES. THEIR PRIMARY FOCUS IS ON PEREGRINE FALCONS; MORE THAN 250 OF THESE BIRDS HAVE BEEN BANDED TO DATE.



### CONTACT

COASTAL RAPTORS' EXECUTIVE DIRECTOR DAN VARLAND WILL BE JOINING US AT FURVANA THIS YEAR, ALONG WITH SEVERAL MEMBERS OF HIS PASSIONATE VOLUNTEER TEAM. SINCE 1995, DAN VARLAND HAS LED THE RAPTOR MONITORING PROGRAM ON THE COASTAL BEACHES OF WESTERN WASHINGTON. IN 2009, HE FOUNDED AND BECAME THE EXECUTIVE DIRECTOR OF COASTAL RAPTORS.

LEARN MORE ABOUT DAN, HIS FRIENDS, AND THEIR MISSION TO HELP AND BETTER UNDERSTAND THESE BEAUTIFUL ANIMALS AT WWW.COASTALRAPTORS.COM.

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### ARTWORK CREDITS

WE WOULD LIKE TO THANK THE FOLLOWING
ARTISTS ANDDESIGNERS FOR HELPING US WITH MANY
OF THE WONDERFUL ART ASSETS YOU SEE
AROUND THE CONVENTION, ON OUR WEBSITE, AND
IN THE CONBOOK.

MEEP - MASCOT DESIGN, LOTS OF CHARACTER ART, BACKGROUND ART, PROMOTIONAL POSTER, STAFF SHIRTS, STANDEES

MOSSFOX - BADGE ART, CONVENTION SHIRT, CONVENTION POSTER, CONBOOK COVER

SHAWNTHEGIRL - CHARACTER ART, PIN DESIGN
3RING - LOGO DESIGN, CHARACTER ART

FRANPACCIO - CHARACTER ART
FRITZY WOLF - AREA GUIDE, GRAPHIC

DESIGN & LAYOUTS

CAT, MERCH MINION - GRAPHIC DESIGN & LAYOUT TRAPA - HELPER BUCK DESIGN

DARRYL FLOOD - CONBOOK ART

JATIZAR - CONBOOK ART

MINEAU THE DOLPHIN - CONBOOK ART LILPIXIEVIXEN - CONBOOK ART

ANJEL KITTY - CONBOOK ART

TRIAD FOX - CONBOOK ART

# FURVANA HELPER BUCKS!



### What are they?

If a staff member sees you being helpful or showing an act of kindness to another attendee, they may give you a **Helper Buck!** 

Helper Bucks can be exchanged for \$1 off at the Furvana Con Store

OR

A \$2 donation to the Charity

OR

You can keep it as a souvenir!

FURVANA

